

Gamified Training for collaborative nonviolent communication

- Master the art of effective communication -

Learn the most important skills for collaborative nonviolent communication.

Gamification Storyline:

In this Serious Business Game Training you take on the role of William, Ada and Leonard who are building a technological prototype they call "Iris." They have one month to present it to a major investor, but their serious communication problems are putting the project in jeopardy.

With the help of a mentor, they'll need to apply the keys to Collaborative Nonviolent Communication in order to reach their target date and make "Iris" work. They will have to learn to communicate with each other to finish the prototype and present it to a potential investor within a month.

Alongside the friend group learn how to communicate collaboratively and nonviolently and lead the team to success. Will you support them and ensure they meet the deadline?

Characteristics of the Serious Business Game:

- ✓ Learn with gamified training didactic methods.
- ✓ **Applicable and practical content for the application of collaborative nonviolent communication.**
- ✓ Results-oriented learning with revolutionary gamification technologies.
- ✓ Use the simulations for experience-based learning.
- ✓ Flexible, intuitive to use, quick and easy to train.
- ✓ An exciting gamification storyline facilitates targeted and experiential learning .
- ✓ **A unique learning experience!**



Yes, just try it out? Get a free test license www.Gamified-Training.com

Gamified-Training is your didactic contact for Serious Business Game Training. We would be happy to provide you with an individual offer for your team: GoFor@Gamified-Training.com. Together with you, we develop concepts how you can support your employees independently of time and location in up to 15 languages simultaneously, worldwide.

Create a new and unique training experience for your employees!

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Knowledge and skills:

Iris is a serious business game training that focuses on **practical application**. With the help of the realistic simulations and characters in the gamified training Iris an **effective knowledge transfer** succeeds with this training. The gamified training elements stimulate a systematic didactic learning process.

This enables you and your employees as participants to achieve a significant improvement on team and individual employee level in daily activities or projects in the cooperation. Among other things, the following skills are improved:

- ✓ Effective communication, relationship building, empathy, conflict management, negotiation, teamwork, integrity.

Further integrated skills for learning in the Serious Business Game Training:

- ✓ Leadership, grace under pressure, assertiveness, self-confidence, self-awareness.



IRIS

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Content overview:

In four levels of training, Iris fosters effective learning by enabling users to practice the key skills needed to establish collaborative nonviolent communication:

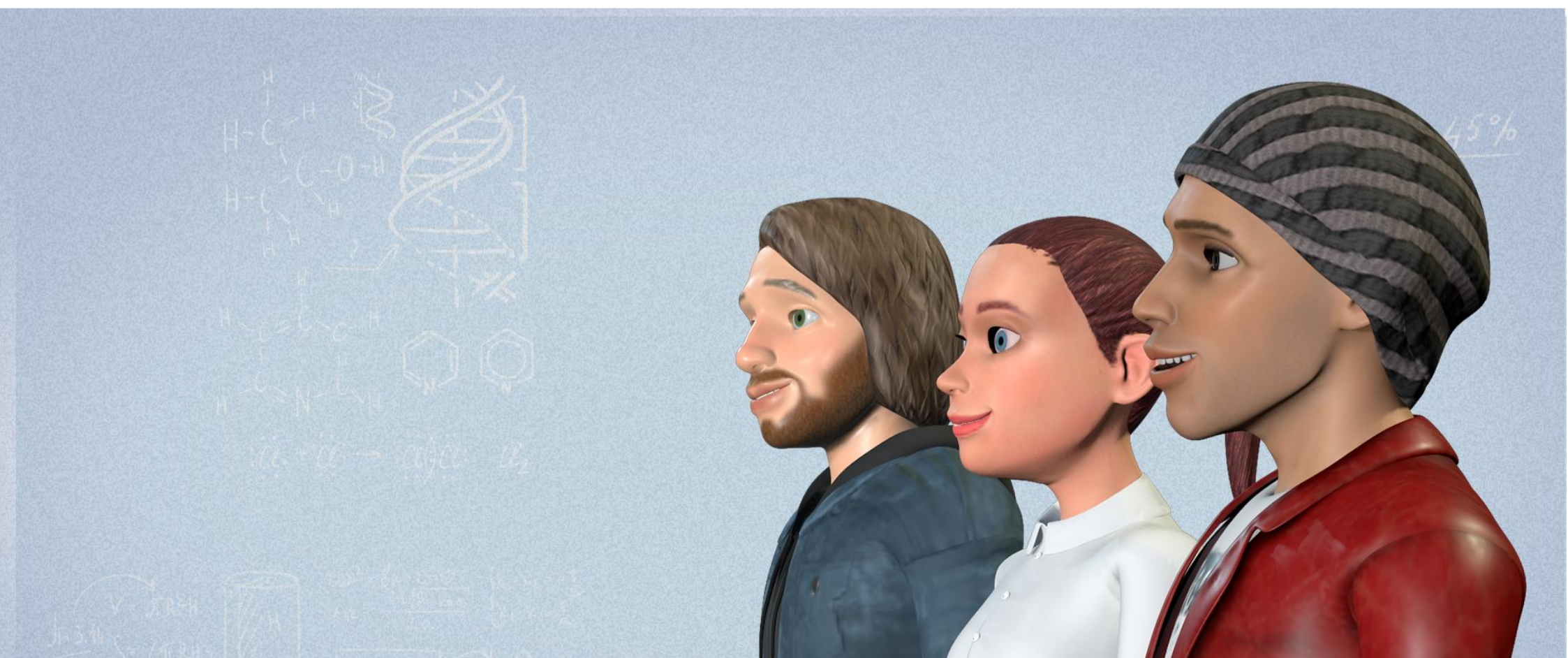
- ✓ Analyze and state facts objectively.
- ✓ Recognize your emotions.
- ✓ Identify your needs.
- ✓ Make collaborative and effective requests.
- ✓ **Step by step**, using case studies and simulations, we will introduce you to methodical approaches that will help you to improve your communication skills and at the same time strengthen the relationships with your team. A communication based on empathy and self revelation will enable you to avoid misunderstanding, transport your own needs more effectively and foster mutual respect.

Objectives | Why IRIS?

Iris is aimed at all profiles in a company, especially those who wish to improve their interpersonal communication through a simple (yet practical) approach, and which is centered on the development of empathy. This game is designed to help you challenge your own unfavorable patterns of communication and develop new effective ways to communicate your needs within your team.

Thanks to this course:

- ✓ Discover the values and benefits of Collaborative Nonviolent Communication.
- ✓ Learn to analyze and describe facts without judgment.
- ✓ Learn to recognize emotions and express them collaboratively and nonviolently.
- ✓ Improve your ability to identify and express the needs that underpin your emotions.
- ✓ Learn and practice how to make effective requests.



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Methodology

The developed game-based learning method is a combination of **3 elements**:

- ✓ **High quality content** equivalent to a two-day on-site course, with a strong practical focus that is useful and directly applicable to the work
- ✓ The **use of gamification techniques** in terms of story telling, ranking motivation, scoring, different learning and game levels, and incentives through recognition and awards. This makes the training a motivating and exciting learning experience. This directly promotes the intrinsic motivation to learn on your and your employees' side.
- ✓ **Practical exercises** that allow you as a participant to practice directly in a safe and motivating environment and to implement the practical knowledge. You will **receive detailed feedback** in the form of individual learning loops.

How do you make it work? What are the IT requirements?

1. **The only thing you need** to use this business game training is an end device with internet access.
2. You can **access our performance-optimised business game platform** at any time, from anywhere in the world via your individual user profile or integrate the business game training into your LMS (Cornerstone, Moodle, SAP Success Factors, etc.).
3. You will receive regular reports on the progress of your participants and training groups. This allows you to always keep an overview and motivate your teams in a goal-oriented manner.

